

Aftermath Warmachine/Hordes League Record Sheet 2016

Name:	
Faction:	

Game	Opponent	W/L	Assn/Scen/T-Out	Ctrl Pts	Pts Rem	Pts Dest
1						
2						
3						
4						
5						
6						
7						
8						
9						
10						

Win by scenario:	2 League pts
Win by assassination	1 League pt
Loss:	0 League pts

All League games must be played using a randomly generated Steamroller 2016 scenario. Control points, army points remaining and opponent army points destroyed must be recorded whether or not they were required to determine the winner. Failure to record either of these figures will result in a score of zero being recorded.

Notes: